# The Ridge\_Roles

**Role: Audio Engineer** 

# Reports to/Direct Report: Worship Pastor/Assistant

#### **Purpose:**

The purpose of the audio engineer is to skillfully mix the audio signals from the musicians on stage leading worship as well as any spoken content to present a non-distracting and well-balanced sound through the main PA system during worship services. The audio engineer is a worship leader equal to the musicians on stage. The audio engineer is responsible for mixing with excellence, understanding appropriate audio levels, mix balance, and troubleshooting throughout the service.

## **Responsibilities:**

- The audio engineer is responsible for knowing how to route, patch, and organize the inputs and outputs for the mixing console but only with the knowledge of the Worship Pastor.
- The audio engineer is responsible for leading and directing a line/signal check before rehearsal.
- The audio engineer is responsible for troubleshooting any signal issues found during the rehearsal.
- The audio engineer is responsible for training any volunteers being onboarded as an audio engineer.
- The audio engineer is responsible for recording the service material through the broadcast infrastructure recording on the board (SD Card).
- The audio engineer is responsible for mixing, muting, unmuting, and executing cues of transitions within the service. This includes, but is not limited to properly mixing lead vocals with harmonies for a balanced product.

## **Weekly Time Commitment**

During the week the Audio Engineer is scheduled they are to get familiar with the service, so to have a heads up on what is happening to the best of their ability.

Wednesday weekly rehearsal: 7-8pm (1 hour) Sunday services 7:15am-12:15pm (5 hours)

#### **Required Competency and/or Training**

- 1. A good ear for mixing music and a willingness to learn
- 2. Video Course "Beginner's Guide to Church Sound" Worship Ministry School
- 3. Video Course "Mixing for Worship" Worship Ministry School
- 4. Video Course "Broadcast Mix Mastery" Worship Ministry School
- 5. 2 weeks of shadowing an audio engineer
- 6. 1 week of reverse shadowing with an audio engineer

#### **Expectations**

- The audio engineer makes sure all equipment, racks, amps, and hardware required for services to be produced are ready before the sound check begins
- Audio engineer shows up looking professional, not in sweatpants (should be clean/represent the church well with a non-distracting appearance)
- The audio engineer should remain at the tech booth during the service except for a quick run to the restroom or fellowship hall, etc.
- The audio engineer is expected to attend any worship team gatherings for training or fellowship

### **Leadership Development Pipeline**

As our church strives to develop leaders who continue to grow in their skill and craft we want to outline the next steps if this volunteer desires to own more portions of leadership as an audio engineer.

#### Phase 1 - Volunteer audio engineer

 Someone who is scheduled at least once a month to run sound for Sunday services

#### Phase 2 - Audio Team Lead/Coach

- Would be responsible for training additional volunteers on audio
- Responsible for filling event needs outside of Sunday service

#### Phase 3 - Production/Tech Director

- Learn other Tech positions so they can help provide guidance and troubleshoot any other tech positions
- Video Course "Beginner's Guide to Living Streaming for Churches"

- Worship Ministry School
- Video Course "ProPresenter Essentials" Worship Ministry School
- Video Course "Lighting for Worship" Worship Ministry School
- Serve at least 8 times at each position (Video Stream Tech, Audio Tech, Lighting, Streaming, etc)

#### **Review Period/Feedback**

This position is reviewable every 6 months.

In the review we will:

- Discuss development in the current role
- Discuss transition if needed
- Address any big picture issues with the role
- Make a plan for the next 6 months